

SODEI Annual Report 2020 Highlights



Our mission is to inspire and engage children and young persons in Cameroon by increasing their chances to succeed through innovative and creative methods of learning, alternative skill courses and education support.

Commemorated LESPLAY's 1 Year Anniversary

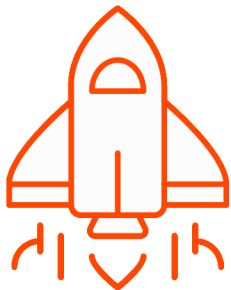
Learn, Speak and Play (LESPLAY), our creative learning program, remained the dominant activity with fewer sessions at our Limbe – Cameroon youth resource centre, characterised by limited outdoor community sensitization activities and mostly focused on COVID-19 awareness and prevention.

Launched New Programming

We launched a child protection against sexual abuse program in late 2020 to improve understanding, raise collective awareness and to discuss how to prevent and respond to abuse. We organized 3 sessions impacting 20+ children between the ages of 10 – 16, which focused on explaining sexual abuse and exploitation, how it manifests and ways of seeking help.

Advanced Computer Literacy through Training

We made inroads into our vision of education for all through the advancement of STEM education. We launched our computer literacy program in June 2020; now, more than 60 young people benefit from free computer training at our Limbe technology hub.



SODEI 2020 Impact

Young people can tap into their unique potentials and make a difference for themselves and communities when given the chance.

"SODEI computer training has helped in that; I can now put on a computer, change backgrounds and settings on a computer. Because of what I have learnt I aspire to become a computer engineer and will put every effort to study hard as I am going back to school." - Brably, 15 years old



60+

More than 60 students received free computer training at the tech-hub based in Limbe

20

20 children participated in the 2020 Computer Holiday Courses, August-September, where they learned about Mavis Beacon, Microsoft Word, Excel, and Power Point.

50+

More than 50 children benefited from the pilot LESPLAY project.

The pilot hosted 30+ LESPLAY workshops at our center, and paid 8 visits to schools and other organizations to deliver LESPLAY. At the end of the pilot, young participants' perceptions about their potentials had changed, and their desire to learn new useful skills and be engaged in youth and community development activities increased.